**Exercise One – World Building**

**Who** is your character?
*What are their traits? What makes them interesting? Why do we want to follow them?*

**What** is the big thing that is happening in their world?
*Is the city in danger? Is their family at war with another family? Do they have to move house when they don’t want to? Are they starting at a new school?*

**Where** do they exist?
*This could be a place in the real world, or a fantasy world, in the past, present or future! You might want to narrow it down to a town, street, a building, a room…*

**Why** should an audience care about your character and their world?
*What are the qualities in this character which makes them human, which can make an audience identify with what your character is going through?*

**Exercise Two – Inciting Incident**

Think about what the inciting incident is in your story – what happens to your character which sets them off on their journey?

**Exercise Three – Rising Action**

**What does your main character (protagonist) want?** (e.g. to marry who they choose, to become King of Scotland, to save the city)

**What/who is trying to stop them? (the antagonist)** (e.g. their family, their friends, an evil supervillain)

 **What obstacles does your antagonist put in your protagonist’s way**? (e.g. trying to make them marry someone else, other heirs to the throne, battles, threats)

**How does this build your protagonist’s character after every attempt to get what they want? How do they change/develop?** (e.g. do they become stronger/weaker, more/less confident, more/less determined?)

**Exercise Four – Climax***What is the finale like in your story?*

Where does it happen?

Who is involved?

What actually happens – is it a fight, an argument, a discussion?

**Exercise Five – Resolution**

Take some time to think about what your resolution will be and where your characters end up at the end of your story.

**Exercise Six – Whole Structure**

Now take some time to look back over your whole structure.

What is the overall journey your character goes on? (sum up in a sentence)

Are there any parts which feel confusing or unclear? YES/NO

If **yes**, how can you make them clearer?

Are there moments of excitement and conflict? YES/NO

If **no,** how could you add some in?

Has your character changed by the end of the story? YES/NO

If **no,** how could you develop your story so your character has changed by the end?